

ARTICLE 13.**SPORT SPECIFIC RULES****Section 1 Playing Regulations – Badminton****1.1 Rules**

The CCAA National Championship Tournaments shall be governed by the rules as specified by the voting membership at the Annual General Meeting. Proposed Rule changes must be forwarded to the national Sport Convenor for presentation to the Annual General Meeting.

1.1.1 Rule Changes from NSO's

Rule changes received from the NSO's, following the CCAA AGM and therefore approval of the year's playing rules, shall be accepted for that season up until September 1 of each year. These rules will be approved and clarified by the Program Committee and circulated to the participating conferences by October 1st. Rule changes received after September 1 will be submitted for approval at the next CCAA AGM.

1.2 Competition shall be governed by the rules of Badminton Canada with the following modifications.**1.2.1 Team Composition**

1.2.1.1 Only players whose names appear on the official tournament roster and are listed on the Institution's eligibility form and which have been confirmed eligible by the member's MC are permitted to participate in the National Championship Tournament, and sit on the team's respective bench.

1.2.1.2 The maximum number of players permitted on the official tournament roster is **eight (8)**.

1.2.1.3 The maximum number of players permitted to dress for any National Championship game is **eight (8)**. Teams shall consist of **four (4)** men and **four (4)** women players as follows: **One (1)** of each for singles events, **two (2)** of each for doubles events, **one (1)** of each for the mixed doubles event and **two (2)** team officials (i.e., coach, manager).

1.2.2 There shall be no substitution: In case of injury to a player, he/she may default that match but, if possible, may return to compete in future matches.

1.2.3 No player shall be allowed to compete in more than **one (1)** event.

1.2.4 Members of doubles team shall be from the same member college.

1.2.5 Coaching is allowed during the 60 second interval at 11 points, where the players opt to take the break. Coaching is also allowed during the 120 second break between the first and second game in a match or during the 120 second break when a third game is required.

1.3 Eligibility & Conduct

1.3.1 Eligibility

Refer to CCAA Eligibility Rules (See Article 5).

1.3.2 Conduct

As CCAA members, all players and coaches are expected to follow the standard guidelines and principles as per the CCAA Code of Ethics Article 7 Section 2. Failure to comply will result in disciplinary action.

1.4 Participants

- British Columbia College Athletic Association Champion
- Alberta Colleges Athletic Conference Champion
- Ontario Colleges Athletic Association Champion
- Atlantic Collegiate Athletic Association Champion
- Wildcard Conference - The wildcard conference for 2011-12 is ACAC
- *Host MC - 2011-12 BCCAA

*The host team shall be considered a "separate" team and shall compete independently of the other conference team.

Conferences shall hold their Badminton Championships on the same weekend 9 days before the start of the CCAA Badminton Nationals and no earlier or later than the 9 days.

1.5 Participating Team Accreditation

- 1.5.1 The Host Institution of a National Championship may charge a maximum of \$50.00 per participant as an accreditation fee.
- 1.5.2 Accreditation includes a ticket to the All-Canadian Banquet, tickets to all games / matches and access to appropriate tournament amenities (Hospitality rooms; VIP Seating, etc.)
- 1.5.3 Participating teams will receive a maximum number of Team / College personnel accreditations:
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Note: For any extra traveling with their teams, the host will determine the cost and what it would include. This notice must be given to the host by the assigned deadline.

1.6 Shuttle

The official shuttle for the CCAA National Badminton Championships is the Black Knight 6800 Hi Performance Championship feather Shuttlecock (or as per technical requirements).

1.7 Dress Code

1.7.1 Clothing (general)

- 1.7.1.1 In order to ensure attractive presentation of badminton, all clothing worn at events organized, or sanctioned, by the CCAA shall be acceptable badminton sports clothing and doubles partners will wear the same colours. Notwithstanding the previous sentence,

clothing which contains slightly different colours as designed by manufacturers for male/female partnerships shall be deemed acceptable. Shorts or skirts worn by partners should be the same colour.

1.7.1.2 For the purpose of these Regulations, articles of clothing shall be defined as anything worn or carried by a player during play, except the racket, and including, but not limited to, pullovers, shirts, shorts, skirts, socks, shoes, headbands, towels, wristbands, bandages and medical supports. Headgear other than sweatbands or headgear required for religious or medical reasons will not be permitted.

1.7.1.3 In all events, Regulations regarding advertising apply only to clothing worn during play.

1.7.1.4 The exact Regulations regarding advertising shall be clearly indicated in the tournament packages and advised to entrants in all associated communication.

1.7.1.5 In applying the Regulation 1.7, the decision of the referee at each event shall be final.

1.7.2 Colour of Player's Clothing

1.7.2.1 In all sanctioned events by the CCAA, each article of clothing may be of any colour or combination of colours.

1.7.2.2 In all CCAA events, college or provincial badminton uniforms will be accepted as appropriate.

1.7.3 Designs on Players' Clothing

1.7.3.1 In all sanctioned events by the CCAA, each article of clothing may only bear a design as provided in Regulation 1.7.3 to 1.7.5.2.2

1.7.3.2 Abstract designs are permitted when devoid of advertising, commercial or promotional content, so long as they are not deemed offensive by the tournament referee.

1.7.3.3 The shirt may carry on the front the flag or emblem of the conference represented.

1.7.3.4 A design is allowed when it forms part of an advertisement permitted by Regulation 1.7.5 and falls wholly within the permitted dimensions.

1.7.4 Lettering on Players' Clothing

1.7.4.1 In all sanctioned events by the CCAA, each article of clothing may only have visible lettering as provided in regulations 1.7.4.2 and 1.7.4.3

1.7.4.2 Lettering is allowed when it forms part of an advertisement permitted by Regulation 1.7.5 and falls wholly within the permitted dimensions.

1.7.4.3 The name of the player or the player's conference may appear on the back of the shirt, in accordance with the paragraphs below.

1.7.4.3.1 The player's name shall include the family name (or an abbreviation thereof) and, if desired, the initials of the given name(s).

- 1.7.4.3.2 In order that lettering be visible to spectators, it is recommended that the height of the lettering be 10 centimeters and that, if there is a pattern on the back of the shirt, the lettering be on a contrasting panel.
- 1.7.4.3.3 It is recommended that the lettering be horizontal and placed near the top of the shirt.

1.7.5 Advertising on Players' Clothing

1.7.5.1 In all sanctioned events by the CCAA, articles of clothing may only have advertisement as provided in Regulation 1.7.5.2 and 1.7.5.3

1.7.5.2 The shirt may carry advertisement as indicated below.

- 1.7.5.2.1 If, in the Referee's sole judgment, there is a clash between the content of the advertisement in 1.7.5.1 and the event sponsors or the TV broadcasters, or if the content of the advertisement would infringe on local laws or be considered offensive, then the Referee may decide that the shirt is unsuitable. Clothing shall not contain advertisement other than sport companies

1.7.5.3 Other clothing

1.7.5.3.1 Each sock and each shoe may carry two advertisements provided they are 20 square centimeters or less.

1.7.5.3.2 Other articles of clothing may carry one advertisement as in 1.7.5.3.1

1.7.5.4 The advertisements in 1.7.5.2 and 1.7.5.3 may be the clothing manufacturer's emblem or that of any sponsor.

1.7.6 Warm-ups

1.7.6.1 Each conference team should be encouraged to have "team track suits" to help upgrade the image of the sport.

1.7.6.2 Warm ups/track suits may be worn during the warm up period. No warm up/track suits allowed after the match has commenced, unless authorized by the tournament referee.

1.7.7 No team personnel including coaching staff and therapist will be allowed on the bench area at any CCAA national championship competition if they do not meet the dress code as outlined in Code of Ethics 2.2.3. No athlete will be allowed on the field/court of play if they do not meet the dress code of matching uniforms, warm up gear (including shorts). It is the duty of the national convenor on site to implement this rule. Should the National convenor not be present, the CCAA Executive Member attending would then ensure this rule is enforced.

1.8 Team Picture

Each conference shall provide to the CCAA host, a team picture (player identified) taken at the Conference Championships. The team picture shall include the event winners (CCAA tournament participants) and coaches and shall be forwarded by courier to the CCAA National Championship Host immediately following Conference Finals. (Article II Section 4)

1.9 Attendance at Opening and Closing Ceremonies

Members of all participating teams at CCAA National Championships must be in attendance at opening and closing ceremonies. Teams in violation will be subject to a **\$200** fine. Extenuating circumstances may be appealed to the Executive Committee.

1.10 Round Robin Order of Play

The order of play in the Round Robin rotates:

- Round #1 MS, WS, MD, WD, XD
- Round #2 WS, MD, WD, XD, MS
- Round #3 MD, WD, XD, MS, WS
- Round #4 WD, XD, MS, WS, MD
- Round #5 XD, MS, WS, MD, WD

Order of play for the Semi Finals: XD, MD, WD, MS,WS.

Men's Singles = MS, WS= Women's Singles, MD = Men's Singles, WS = Women's Singles, XD = Mixed Doubles

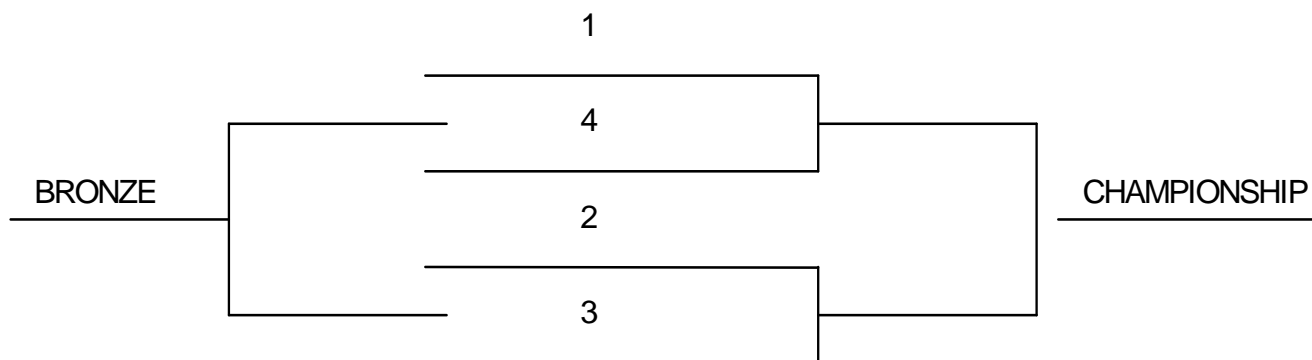
1.11 Supremacy Team Championship

- 1.11.1 The National Championship Winning Team will be decided as follows: The winner of each round will be the team winning the majority of the matches in that round. The overall winning team will be the team winning the most rounds.
- 1.11.2 Should a tie occur, the following tie breaking procedure is in effect 1.11.2 If two teams have won the same number of rounds, the winner will be decided by the result of the round between them.
- 1.11.3 If three or more teams have won the same number of rounds, the winner will be decided by the total number of matches won. If this leaves two teams equal, the winner will be decided by the result of the round between them.
- 1.11.4 If three or more teams have won the same number of rounds and the same number of matches, the winner will be decided by the difference between total games won and total games lost, with the greater difference placed higher. If this leaves two teams equal, the winner will be decided by the result of the round between them.
- 1.11.5 If three or more teams have won the same number of rounds and the same number of matches and have the same difference between total games won and total games lost, the winner will be decided by the difference between total points won and total points lost, with the greater difference being higher. If that leaves two teams equal, the winner will be decided by the result of the round between them.
- 1.11.6 If three or more teams have won the same number of ties and the same number of matches, have the same difference between total games won and total games lost, and have the same difference between total points won and total points lost, the winner will be decided by drawing lots.
- 1.11.7 A conceded match shall count as completed without the conceding side scoring another point.
- 1.11.8 All results of any team that has been disqualified or withdraws will be entirely deleted.

1.12 Format

- 1.12.1 The three (3) day championship will see six (6) teams, four (4) Champions, the host and a wildcard compete in a round robin format to determine the top 4 teams which advance to the

semi-finals and finals, which shall be conducted as follows: Fifth and sixth teams will play for points.



- 1.12.2 At the end of the Round Robin, should a tie exist between players for seeding in the Semi Finals in any of the 5 disciplines, the tie breaking procedure used in 1.11 will be applied with the word competitor(s) used where it says team.
- 1.12.3 Should any of the above seeded players be forced to withdraw due to injury or illness prior to the commencement of play in the semi-finals, all lower seeded players below the defaulting player will move up.

1.13 Officials

- 1.13.1 A National Referee shall be appointed by the Host in conjunction with Badminton Canada and shall be available throughout the entire championships. . A minimum of 4 umpires are required in addition to the National Referee and wherever possible should be of a National Level.
- 1.13.2 An umpire and/or service judge and lines persons can be requested by a player at any time during the championships.
- 1.13.3 All gold medal matches in all events shall have an umpire, service judge and linespersons. Line persons must be at the court during practice time to receive instruction from the Tournament referee or his/her appointee. Lines persons must be in matching shirts or t-shirts.
- 1.13.4 All expenses for badminton National Championship major officials (accommodation if required, banquet, per Diems, and in conference ground transportation) are the responsibility of the host institution. The CCAA Shall be responsible for out of Province/Conference major official’s transportation costs. Per Diems and mileage rates will be equivalent to present CCAA rates.
 - Per Diem - \$40/day during three competition days including half day per diems on arriving and departing days. Major Officials will be invited to the AI-Canadian banquet on top of their regular per diem.
 - Mileage will be at a rate of 31.5 cents per kilometer.
 - Accommodation for major officials shall be provided on an as required basis, after considering all relevant factors (distance home, weather, location etc.)

1.14 Blood Rule

1.14.1 Premises

1.14.1.1 In the case of blood injuries, there must be absolutely no risk that anyone be contaminated by a players bodily fluids.

1.14.1.2 In the case of blood injuries there shall not be a disadvantage to either participating teams in the treating of such a wound.

1.14.2 Procedures

1.14.2.1 In the event of an open and bleeding wound, the referee must stop play and have that player removed from the field of play according to the appropriate sport federation ruling (FIFA, FIBA, NCAA, VC, GOLF CANADA, AC and WBF).

1.14.2.2 In the case of no specific ruling on the blood injuries an official's time out of two (2) minutes shall be used in order to stop the bleeding of an injured player and clean or change a blood-stained uniform.

1.14.2.3 The injury must be treated immediately according to the Canadian Academy of Sport Medicine Policy on "Dealing With a Bloody Wound".

1.14.2.4 Dealing with a Bloody Wound

1.14.2.4.1 If bleeding occurs where other participants may be exposed to blood, the individual's participation must be interrupted until the bleeding has been stopped. The wound must be cleansed with antiseptic and securely covered.

1.14.2.4.2 All clothing soiled with blood must be replaced prior to the athlete resuming training competition. Clothing soiled with blood and other body fluids must be washed in hot, soapy water.

1.14.2.4.3 All equipment and surfaces contaminated with blood and other body fluids should be cleaned with a solution of one part household bleach to nine parts water. This solution should be prepared fresh daily.

1.14.2.4.4 While cleaning blood or other body fluid spills, the following must be done:

- wear waterproof gloves;
- wipe up fluids with paper towel or disposable cloths;
- disinfect the area as described in 13.2.4.3 above;
- place all soiled waste in plastic bag for disposal;
- remove gloves and wash hands with soap and water.

1.14.3 In the case where a uniform must be changed, there will be no penalization to a team if a uniform of a different number is used, as long as, that number has not been utilized already in the game by another member of that team. The change of number shall be recorded at the technical table. The use of a pinnie of the same colour would also be allowed under these circumstances, again either the same number shall be used, or another number that has not been used already by another member of the team.

In the case when, having returned to the game, the injury reopens or requires further treatment, the procedures in 1.14.2 must be followed.